deverTOP

Purpose

We stand for quality **food**, made with **love** & creativity and within **safety** standards, and **we will help Established Restaurants** to **thrive** not only survive.

We also want consumer's loyalty to be rewarded.

Established Restaurants' problems

High fees for online orders

No consumer data made available to restaurants by the platforms

Consumers prefer to buy online, not properly motivated otherwise

Unfair competition in terms of costs and Food Safety from black kitchens

Lack of employees (health concerns, less tips as card payments go up)

Rising employees costs

Rising energy prices

High software costs

Very little loyal consumer rewarding

Our solution

"Loyalty + digital menu + online ordering", all-in-one mobile app

Benefits:

- + Builds a **community** of **loyal** consumers (incentives & gamification)
- + Brings **consumers inside** the restaurant
- + Improves profit **margins** when consumer orders online
- + Saves 10-30 minutes of consumer's **time**
- + Happier **employees** (tips for card payments)
- + **Energy** savings
- + **Reduces** manual work by platform integrations

Our solution - 2

- How it works inside restaurant usecase
 - Consumer scans the QR or NFC on the table → welcome page
 - Install the app (Android or iOS same app for all venues)
 - Joins the loyalty program for that specific venue, receives virtual loyalty card
 - Opens order via digital menu; add product to basket
 - [Shares order with friends or family via QR or deep links]
 - Sends the order
 - Waiter approves the order (products are already in basket)
 - Preparation and enjoy meal
 - Consumer request check, also set tips and preferred payment method
 - Waiter [adds the tips on order,] cashes in, and then closes the order
 - Consumer receives points (used as payment on future orders) and experience (jump to next loyalty level) on order closing
 - ERP receives the order

Our solution - 3

- How it works online order usecase
 - Consumer opens marketing link → welcome page
 - Installs the app (Android or iOS same app for all venues)
 - Joins the loyalty program for that specific venue, receives virtual loyalty card
 - Opens online order via digital menu; add products to basket
 - [Shares order with friends or family via deep links]
 - Sends the order [+online payment]
 - Waiter approves the order (products are already in basket)
 - Preparation and Delivery
 - Waiter closes the order when delivered (and paid if c.o.d.)
 - Consumer receives points (used as payment on future orders) and experience (jump to next loyalty level) on order closing
 - ERP receives the order

Why now

Food ordering platforms + black kitchens + Pandemics + war → slow death of the Established Restaurant.

Restaurants are pushed out of the comfort zone and forced to evolve or close

Consumers are acquainted with QR codes and NFC

Consumer oriented restaurant software is at the beginning of the category cycle

Market size

- TAM 15,000,000 established restaurants in the world (google) x 1k median ARR = 15bln ARR
- SAM Europe, UK, US ~ 472294 restaurants (statista)
 x2k median ARR = 945mln ARR
- SOM short term : Romania 10% market share = 1000 (statista) x 1k median ARR = 1mln ARR
- SOM long term : Europe, UK, US at 5% market share ~ 472294 x2k median ARR = 47 mln ARR

Competiton

Europe

Boost Eat!

Romania

Sunday

laloc

Choice QR

Out4food

Orderli

Lokofood

Flipdish

Our advantages

- Community and engagement building, embedded
- Multiple order participants → better UX, more interactions
- Native Apps (Android, iOS, MacOS, Windows, Linux)
- Waiters are active participants
- We proud ourselves to know very well the restaurants' needs (since 2005 in this market).

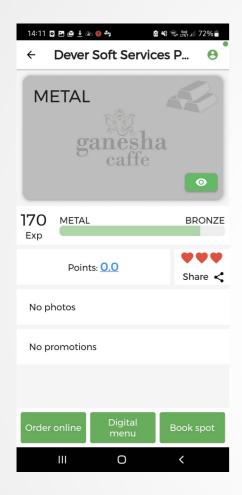
Product

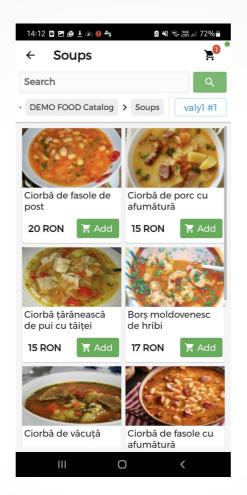
- "Mobile first" design
- Responsive
- Loyalty app for consumers
- Waiters app for operators and managers
- Low bandwidth
- Event driven design

- Native apps on frontend (Android, iOS, Windows, MacOS, Linux)
- Easy to integrate other services via API
- Flutter UI
- Java backend
- gRPC comm layer
- PostgreSQL db
- Runs on Linux OS on dedicated servers

In production since May 2023

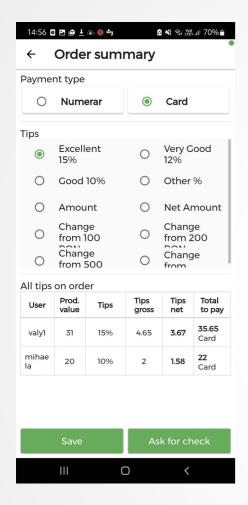
Product - 2

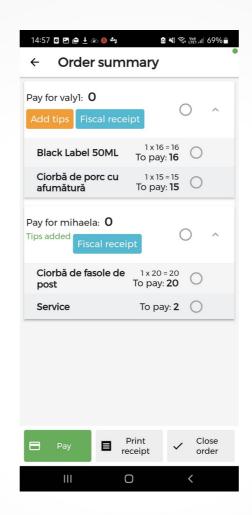






Product - 3







Business Model

- Subscription starting at 100 euro /USD (Eastern Europe) or 200 euro/USD (Western, UK, US) / month
- Average TLV 6k/12k euro/USD. We expect high retention of min 5y (i.e. Face Convention Center is our customer from 2008)
- Estimated CAC 200 euro
- Sales and Distribution : online, partnerships, area sale agents
- Early Customers: 100 from our existing customers, next 100 from our partners

Team - 1



Valentin Cozma

- 80% equity
- 25 years of java programming
- 20 years of business
- DeverTOP architect and Backend developer



Ticky

- 5% equity
- CTO, customer success
- Working together since 2013



Andrei

- 5% equity
- Customer success
- Working together since 2012

Team - 2



Mihaela

- Area sales
- Marketing assistant
- Working together since 2021



Adrian

- 5% equity
- DeverTOP frontend developer
- Working together since 2019

Lucian

- Area sales
- Just joined the team

Financials

- Dever Soft Services
 DeverTOP (the new **SRL** (the company):
- 2023 revenue 181k euro
- 2023 net profit 57k euro
- Cash flow stable
- Bootstrapped

- project):
 - 2k ARR (1 client)
 - Looking for a seed investment of **500k** for 15% equity

Vision

First or second player in chosen markets

Sustain food quality, food safety, variety and loyalty rewarding by quality software

Stay really close to customers, in order to achieve this vision.

Thank you!

Valentin Cozma, CEO

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